### Large-Scale Distributed Systems



#### **Group Discussion Summary**

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#### **Outline**



- New Forces/Opportunities/Requirements/Visions
- Example Applications
- Technical Problems
- Research Directions and Approaches
- Other Required Research
- Benefits or how we will make the world a better or safer place
- Observations on Approach
- What Could be Accomplished When
- Metrics of Progress

#### Forces and Visions



- Everything is a computer
- Everything is a networked computer
- Everything is potentially interdependent
- Things connect to the real world
- Increasing heterogeneity

#### Forces and Visions



- Complexity Threshold has arrived!
- Fact: Systems are growing and will keep growing
  - With growth comes increasing complexity and, thus,
  - A pressing need to keep application programming relatively independent of the complex issues of distribution and scale

#### Inherent Complexities

- discrete platforms
- integration is the norm
- partial failures are the norm
- continuous operation and upgrade
- changing environment and configuration
- satisfaction of end to end properties in resource constrained environments
- dynamic non-deterministic base
- Moving to Affordable and Dependable National Scope Critical Systems
- Consistent Experience over changing environments
- Save \$ or construct larger systems as the dividend from a new approach to development
- A constant need to stay at the leading edge of knowhow
- A vaccine against software system failure
- Software catalytic converters to clean up the mess
  BBN TECHNOLOGIES

## **Example Applications**



- Integrated Medical Systems
- Terrorist Identification Systems
- Traffic control
  - Sensor data from 1000s of vehicles
- Swarms of UAVs
- National Voting System
- Theater battle management
  - varying granularities of coordination/missions in a hostile environment
- Supply chain management
- Community analysis of scientific data
  - Soft-real-time response and query optimization from 1000s of users, via coordinated management of 1000s of resources
- Home power management

# Technical Challenges



- Supporting resource management of multiple crosscutting properties
  - Timeliness, quality, security, power, reliability, etc
  - Resource constrained (embedded) development and views: QoS, time/dependability/energy/footprint
- Lack of end-to-end properties in composite systems
- Lack of a computational model that allows for engineering tradeoffs
- Dynamic resource behaviors (in time and space): failure, variable load, changing requirements, ...
- Legacy: things that were not designed to work together now need to

# Technical Challenges (continued)



### Risk, trust and control management

- Policy/security/admin domains
- Safety and validation of very dynamic systems
- privacy

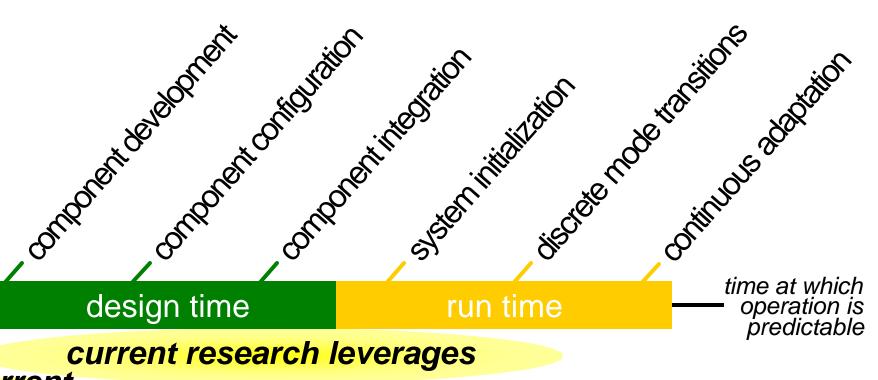
#### Scale

- Number of entities
- Size of entities
- Distance between entities
- Number of entities composed in a single computation
- Timescale over which network centric systems exist and nonstop behavior

# Technical Challenges (continued)



#### Verifiability and Certifiability



current practice ">\$1B to certify"

Need To Extend Both Verification Timeline and Locality To Leverage Emerging Technologies

## Compelling Research Directions and

# Approaches



- Four complementary thrusts that need to be addressed at all levels; one crosscutting/ coupling issue
- (1) View based projections that when combined deal with "the aggregate end-to-end problems"
  - New and flexible engineering tradeoffs
  - Operation at massive scales
  - Dynamic resource behaviors
  - Risk, trust and safety management

# Directions and Approaches (continued)



- (2) Work on basic mechanisms that underlie "the problems" and the "views"
  - Resource tradeoffs: QoS mechanisms, RT, etc
  - Adaptive behavior
  - Scaling in various dimensions
  - Distributed control and coordination
  - adaptively using reflective ("own system") information
- (3) Coordinated Multi-level resource management techniques
- (4) Construction of large systems with global behavior by composition of (small scale) network centric components; interoperability

# Directions and Approaches (continued)



### **View-Based Development**

- Define Views
  - structural and behavioral (e.g. security, safety, rt perf., reliability, control, ...,)
- Define Desired Analysis and Composition
  - Automating system configuration and generation of models
  - Predicting system level behaviors from local models
  - multi-dimensional tradeoff
  - global policy informs local behavior
  - Integration of views
- Develop Software Engineering Tools To Support All Above
  - define view representations
  - Define Automated Generation From Models/Analysis
  - Verify Conformance of Implementation to View

# Other Required Research



- Development of metrics (benchmarks) to allow system developers to quantify (evaluate) the "-ilities" that their systems exhibit in practice
- Runtime Adaptability
- longer term evolvability
- (Automated) configuration and management of large-scale distributed applications

# A Cut at Integrating Ideas



- Future distributed systems will increase in size and complexity in order to meet the appetite for increased scope, competitive advantage and opportunistic interoperability deriving from easy connectivity
- But number of interactions increases superlinearly with size, and overlapping attributes linearize, inadvertently customize and complexify the development process and product, making change impossible.
- And number of interactions is proportional to schedule, cost, & defects[i.e. productivity], and to dependability and performance bounds [l.e. is it useful/useable]
- Problem further exacerbated by distributed system characteristics, heterogeneous nature, intruders, nondeterministic substrate, ...

#### Elements of a Solution:

- 1. Factor problem specification into multiple, higher level, semantically sound, views to isloate complexity, reduce interactions, overlap, & inconsistencies, and promote change.
- 2. Populate these views with a quantifiable spectrum of varying cost solutions
- Provide automated support for sound \*composition\* of multiple views into composite high level specifications(models) while also facilitating tradeoff decision-making during the composition.
- Then provide automated support for the design and implementation of the specifications, via automated analysis of implementations and/or automated generation of implementations.
- Co-evolve the interconnected high level models and the implementations using the automated support toolset.

Many research issues: is this feasible?, representation of specifications, composition methods, BBN quantifications of attributes, ...

#### Benefits



Building These Large Highly Distributed Systems
 Will Be More Affordable and Predictable and Safer...

#### Societal

- Build things that we just can't build now
- Increase quality of future networked systems etc.: design by engineering not debugging
- reduce exploding software development costs for the complex requirements of network centric systems in the real world

#### Training

 Seed industry (and academia) with people able to write new software & engineer new systems

#### Better use of human resources

- higher productivity
- better match to people skills

# Observations on Approach



- Teamwork is fundamental
  - cross-panel integration and result integration
  - large collaborative R&D effort is required to enable this large vision, to complement important individual efforts
  - industry buy in
- Need for large-scale projects to help us discover the real problems and validate partial results
  - common infrastructure
  - common challenge applications
- International collaboration is desirable

# Schedule and Expectations



# Metrics and Evaluation of Progress



- Transfer to real users
- commercial co-funding
- Discrete Experiments and Evaluation of Partial Results
- use challenge application to derive measures of success for the decomposition/composition technology

### Collection of Ideas Raised During Group Discussion



#### In No Particular Order

- Aspects
- Better tools
- integration of various views --> running code
- informal techniques --> formal semantics
- adaptive middleware
- decomposition methodology & tools toward better blueprints
- tying implementation to the end effect result
- integrated properties & tradeoffs
- higher level RT abstraction
- distributed control
- invariant centric development practices
- global constraints transformed to local behavior, and dynamically recover from damage
- self-regulating software
- late binding